Diagnostic Point in a VR Version

An innovative approach to innovation sounds... interesting? Join us now for an unforgettable telemedicine adventure in virtual reality!

You may already be familiar with our Diagnostic Point, but if you are not, be sure to take a look at the article where we described in detail how the Prevention Kiosk works and what it is all about. Our Diagnostic Points can be found throughout Poland, in provincial branches of the National Health Fund. However, if traveling to Kraków, Warsaw, or Łódź is a problem, we have another interesting offer for you.

Virtual reality solutions are becoming increasingly popular and are being warmly received by users. So, if you like technological innovations, we encourage you to test the Diagnostic Point in a VR version. All you need is a pair of Oculus Quest 2 goggles.

“3D graphics and VR have been a big passion of mine for several years. A few months ago, I decided to share it with my team. We conducted a series of training sessions attended by about 20 people, and today I can confidently say that we have several specialists who are very well versed in this field,” recalls Bartosz Pampuch, the Vice-President of the Comarch Healthcare Group.

“The very idea of a virtual Diagnostic Point appeared in early March. We didn’t have much time, because, as early as April, the first trade fair at which we wanted to present this solution was to take place. Three people volunteered for the implementation and, as an extra project, after hours, we were able to prepare a really good application,” he adds.

The step-by-step visualization of an examination is a great way to learn how the process works and how to use the Diagnostic Point correctly.

Check out what you can expect to find at a VR Diagnostic Point.
“VR is a relatively recent technology, but it has already been used in many areas, such as medicine, education, industry, business, and arts. Immersive technologies present countless opportunities, but they also pose a host of new challenges and risks. Many of them we probably don’t realize yet. Therefore, designing applications for VR involves a lot of responsibility,” says UX Designer Karolina Kowalczyk, who invests heavily in her development in this direction. She recently earned a certificate in User Experience & Interaction Design for AR/VR/MR/XR from the University of Michigan.

The app is available for public use, so all you need is a pair of goggles, and feel free to explore the world of telemedicine in VR. Have fun!

**Source:** Comarch

Published on: Thu, 23 Jun 2022